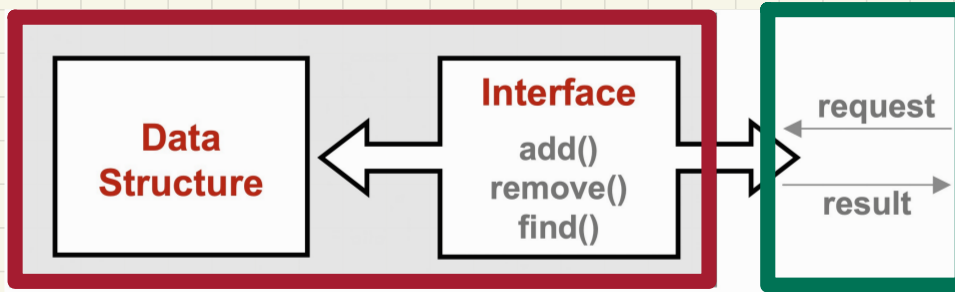


Abstract Data Types (**ADTs**)



```
class Microwave {  
    private boolean on;  
    private boolean locked;  
    void power() {on = true;}  
    void lock() {locked = true;}  
    void heat(Object stuff) {  
        /* Assume: on && locked */  
        /* stuff not explosive. */  
    } }  

```

```
class MicrowaveUser {  
    public static void main(...) {  
        Microwave m = new Microwave();  
        Object obj = ???;  
        m.power(); m.lock();  
        m.heat(obj);  
    } }  

```

	<i>benefits</i>	<i>obligations</i>
CLIENT	obtain a service	follow instructions
SUPPLIER	assume instructions followed	provide a service

Java API $\approx$ Abstract Data Types

Interface List<E>

Type Parameters:

E - the type of elements in this list

All Superinterfaces:

Collection<E>, Iterable<E>

All Known Implementing Classes:

AbstractList, AbstractSequentialList, ArrayList, AttributeList, CopyOnWriteArrayList, LinkedList, RoleList, RoleUnresolvedList, Stack, Vector

```
public interface List<E>  
    extends Collection<E>
```

An ordered collection (also known as a *sequence*). The user of this interface has precise control over where in the list each element is inserted. The user can access elements by their integer index (position in the list), and search for elements in the list.

```
E          set(int index, E element)  
           Replaces the element at the specified position in this list with the specified element (optional  
           operation).
```

set

```
E set(int index,  
      E element)
```

Replaces the element at the specified position in this list with the specified element (optional operation).

Parameters:

index - index of the element to replace

element - element to be stored at the specified position

Returns:

the element previously at the specified position

Throws:

UnsupportedOperationException - if the set operation is not supported by this list

ClassCastException - if the class of the specified element prevents it from being added to this list

NullPointerException - if the specified element is null and this list does not permit null elements

IllegalArgumentException - if some property of the specified element prevents it from being added to this list

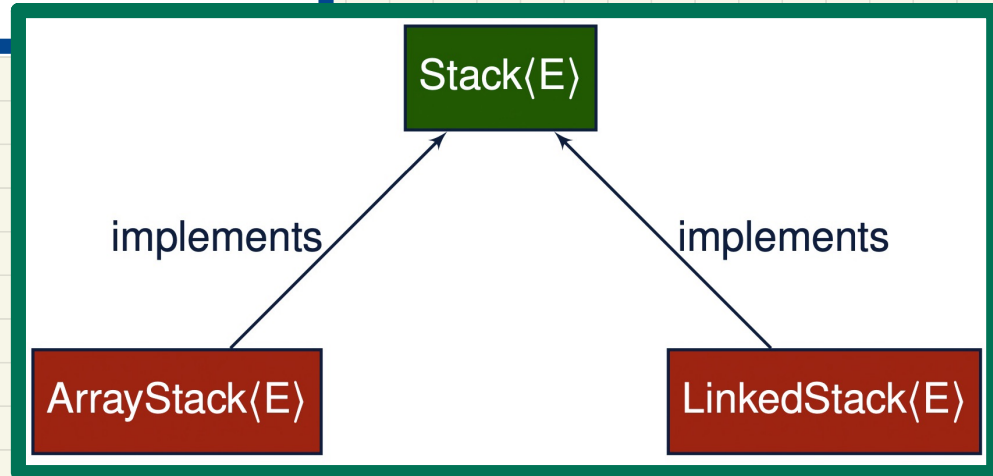
IndexOutOfBoundsException - if the index is out of range ($\text{index} < 0 \ || \ \text{index} \geq \text{size}()$)

Stack ADT: Illustration

	isEmpty	size	top
new stack			
push(5)			
push(3)			
push(1)			
pop			
pop			
pop			

Implementing the **Stack** ADT in Java: **Architecture**

```
public interface Stack<E> {  
    public int size();  
    public boolean isEmpty();  
    public E top();  
    public void push(E e);  
    public E pop();  
}
```



Implementing the **Stack** ADT using an **Array**

```
public class ArrayStack<E> implements Stack<E> {
    private final int MAX_CAPACITY = 1000;
    private E[] data;
    private int t; /* index of top */
    public ArrayStack() {
        data = (E[]) new Object[MAX_CAPACITY];
        t = -1;
    }

    public int size() { return (t + 1); }
    public boolean isEmpty() { return (t == -1); }

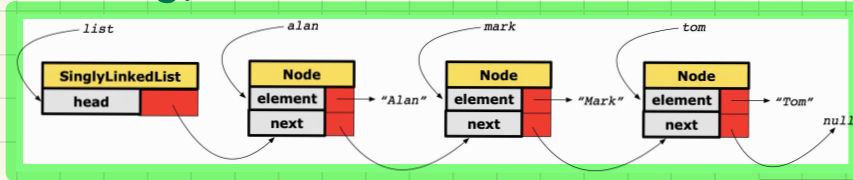
    public E top() {
        if (isEmpty()) { /* Precondition Violated */ }
        else { return data[t]; }
    }
    public void push(E e) {
        if (size() == MAX_CAPACITY) { /* Precondition Violated */ }
        else { t++; data[t] = e; }
    }
    public E pop() {
        E result;
        if (isEmpty()) { /* Precondition Violated */ }
        else { result = data[t]; data[t] = null; t--; }
        return result;
    }
}
```

Implementing the **Stack** ADT using a **SLL**

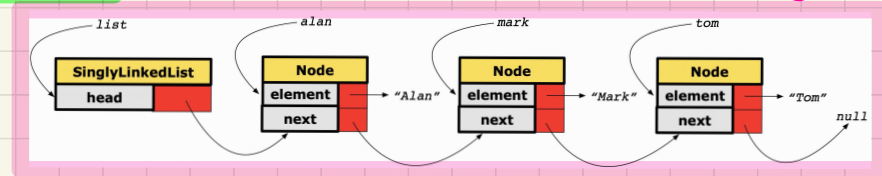
```
public class LinkedStack<E> implements Stack<E> {  
    private SinglyLinkedList<E> list;  
    ...  
}
```

Stack Method	Singly-Linked List Method	
	Strategy 1	Strategy 2
size	list.size	
isEmpty	list.isEmpty	
top	list.first	list.last
push	list.addFirst	list.addLast
pop	list.removeFirst	list.removeLast

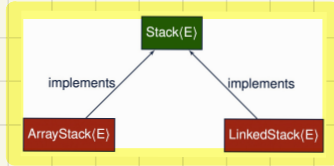
Strategy 1



Strategy 2



Stack ADT: Testing Alternative Implementations



```
public class ArrayStack<E> implements Stack<E> {
    private final int MAX_CAPACITY = 1000;
    private E[] data;
    private t; /* index of top */
    public ArrayStack() {
        data = (E[]) new Object[MAX_CAPACITY];
        t = -1;
    }

    public int size() { return (t + 1); }
    public boolean isEmpty() { return (t == -1); }

    public E top() {
        if (isEmpty()) { /* Precondition Violated */ }
        else { return data[t]; }
    }

    public void push(E e) {
        if (size() == MAX_CAPACITY) { /* Precondition Violated */ }
        else { t++; data[t] = e; }
    }

    public E pop() {
        E result;
        if (isEmpty()) { /* Precondition Violated */ }
        else { result = data[t]; data[t] = null; t--; }
        return result;
    }
}
```

```
@Test
public void testPolymorphicStacks() {
    Stack<String> s = new ArrayStack<>();
    s.push("Alan"); /* dynamic binding */
    s.push("Mark"); /* dynamic binding */
    s.push("Tom"); /* dynamic binding */
    assertTrue(s.size() == 3 && !s.isEmpty());
    assertEquals("Tom", s.top());

    s = new LinkedStack<>();
    s.push("Alan"); /* dynamic binding */
    s.push("Mark"); /* dynamic binding */
    s.push("Tom"); /* dynamic binding */
    assertTrue(s.size() == 3 && !s.isEmpty());
    assertEquals("Tom", s.top());
}
```